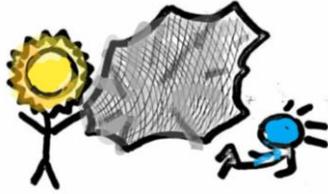




Sunny Catches You Out!

A: This game helps your pupils to:

- use pausing before reporting speech
- time what they say when speaking as part of a group
- focus on spoken commands



B: Target Language:

Commands

Examples:

Scratch your head
Fly in the sky
Jump in the air
Swim in the sea
Touch your ____
Point at the ____

C: Getting pupils ready:

1. Play Simon Says.
2. If you say and DO the action pupils must follow.
3. If you say but DO NOT do the action pupils MUST NOT FOLLOW.

D: How to play the game:

1. 5 pupils each choose a different command (see Target Language for suggestions). 5 pupils speak secretly together and decide which one will give the command WITH NO ACTION.
2. 5 pupils stand in front of the class. Each pupil gives a different command starting with: 'Sunny says (their command)' PLUS THE ACTION.
3. The pupils do again, but this time 1 pupil says but DOES NOT DO THE ACTION.
4. If the pupil gives the command WITH NO ACTION, the group MUST NOT FOLLOW.
5. If the class follows then that pupil says 'AHA, SUNNY CATCHES YOU OUT!'
6. Change with 5 different pupils and repeat.

Class Profile

Game Type: Action (like Simon Says)

Age: 5 – 7 years old

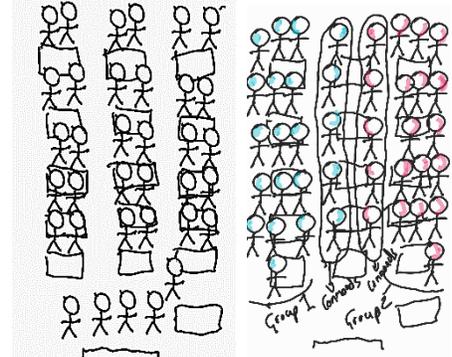
Class Size: 20 – 40

Resources: None

Time: 10 minutes

Group Size: Whole-class

Suggested Classroom Arrangement:



TIPS

Model the game with 1 pupil first, then 2 pupils, 3 pupils, 4 pupils and finally 5 pupils standing at the front of the class.

To make it more fun make the pupils giving the commands do it quickly. Speed usually makes games more enjoyable.

You can do this in smaller groups. Divide the class into two large groups. See the diagram above for a suggestion.

Fun Variation

- You can use as many different commands as you like. Make them as crazy as you like. As long as you can do an action for it! For example, 'Stroke a cat!', 'Catch some fish!', 'Shoot a bear!', 'Eat 100 cakes!'.
- You can reverse it so if the command is WITH THE ACTION, do not follow, WITH NO ACTION, follow.

REMEMBER:

Make sure pupils change who says 'Sunny catches you out!' so pupils are surprised!

