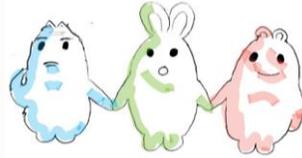




Squeeze Right! Squeeze Left!

A: This game helps your pupils to:

- shift stress in affirmative and negative statements
- use physical prompts to say something
- prepare to speak suddenly



B: Target Language:

'I like ___'
'I don't like ___'

Food and drink
Fruits and vegetables

C: Getting pupils ready:

1. Pupils hold hands in a large circle around the walls of the classroom.
2. Pupils gently squeeze right hand all the way round. Repeat, but with left hand.
3. Pupils say a fruit for right and a vegetable for left.

D: How to play the game:

1. Write on the board *'I like ___'* and *'I don't like ___'*. Model the stress pattern. For example, *'I LIKE APPles'* and *'I DON'T like CHEESE!'*. Pupils repeat up 3 times with different examples.
2. Ask pupils to stand up in a circle around the classroom (no need to move tables much!). Stand in the circle with your pupils and make everybody hold hands.
3. Gently squeeze your right hand and prompt the pupil on your right to say something they LIKE. Gently squeeze your left hand and prompt pupil on your left say something they DON'T LIKE.
4. Everytime a pupil squeezes their right hand the pupil on their right must say something they LIKE. Everytime a pupil squeezes their left hand the pupil on their left must say something they DON'T LIKE.

Class Profile

Game Type: Memory

Age: 5 – 7 years old

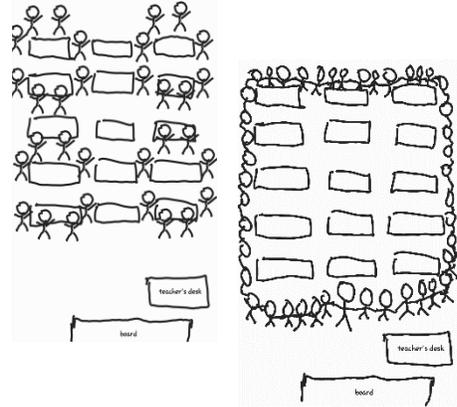
Class Size: 20 - 40

Resources: None

Time: 5 - 10 minutes

Group Size: Whole class, large groups

Suggested Classroom Arrangement:



TIPS

Don't worry if the tables block pupils from making a perfect circle. The important thing is all pupils can hold hands.

You can form three or four smaller groups after modelling with the whole class.

Fun Variation

- Pupils can make a circle and face outwards (rather than inwards towards the middle). Instead of squeezing hands, they can top each other on the shoulder. Right shoulder for something they LIKE and left shoulder for something they DON'T LIKE.

- Pupils can use any kind of language which has two opposites. For example, *'I can...'/ 'I can't...'*, *'I will...'/ 'I won't...'* etc.

REMEMBER:

SURPRISE pupils!
Don't let pupils know if a pupil will squeeze their right or left hand.

