



Q&A Rally!

A: This game helps your pupils to:

- develop fluency with question and answer pairs
- build up a set of question and answer pairs
- vary intonation, stress and speed of speaking



B: Target Language:

Questions and answers that are usually paired together.

Examples: What's your name?

My name is...

How old are you? I am...

What's your favourite colour?

Blue/ My favourite colour is blue!

C: Getting pupils ready:

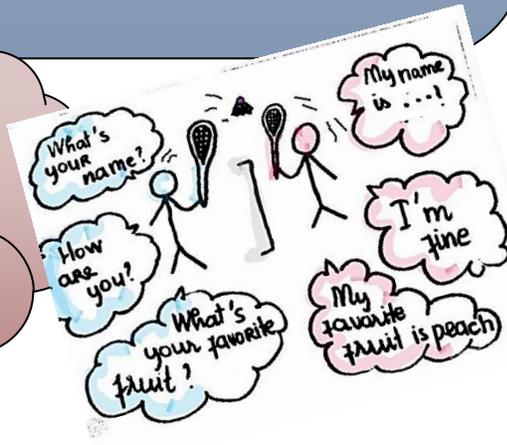
1. Draw a racket and shuttlecock (or tennis ball) on the board.
2. Mime holding a racket and bouncing a shuttlecock/ball around.
3. Mime badminton/tennis game with the class.

D: How to play the game:

1. Call a pupil to the front or have a pupil stand up. Mime a badminton/tennis game with the pupil. Make sure you make your actions big so the whole class can see!
2. Mime hitting a shuttlecock/ball to the pupil and ask a simple question. Carefully increase the difficulty of the questions. Ensure the questions elicit short answers to maintain a good pace (see the picture below for an example).
3. Pretend to NOT know what to ask the pupil next to model how a pupil might lose the game.
4. If pupils either cannot ask a question or provide an answer, hesitate, take too long, then they are OUT! Pupils can start again and take turns who asks the questions first.

REMEMBER:

Your actions are very important. Exaggerate your actions so the class can see clearly.



Class Profile

Game Type: Rally, Miming, Quickfire

Age: 5 – 7 years old

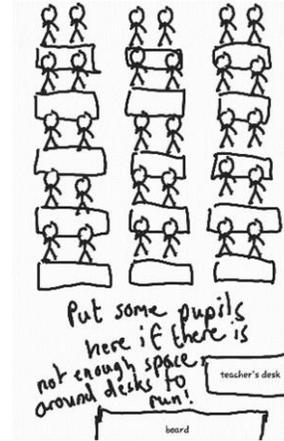
Class Size: 20 - 40

Resources: None

Time: 10 minutes

Group Size: Pairs (Groups possible)

Suggested Classroom Arrangement:



TIPS

Start slowly and use simple questions at first.

The focus here is on fluency so don't worry if pupils do not use grammatically accurate questions and answers.

Monitor, support and encourage pupils to use English.

Fun Variation

- You can use the same game to practice and develop pronunciation awareness.

Same first sound. Example /b/:

Pupil A: *Baby*

Pupil B: *Bat*

(And so on)

Same vowel sounds: Example /e/:

Pupil A: *Bed*

Pupil B: *Pen*

Pupil A: *Bread*

(And so on)

- You can try with spelling. Pupils say the next letter of the word.